BOY SCOUTS OF AMERICA

WINNEBAGO COUNCIL

2019 Scouts BSA Resident Camp
Ingawanis Adventure Base
Leader’s Guide
Policies and Procedures
Welcome to Ingawanis Adventure Base

Dear Unit Leaders,

As we start preparing for our next camping season I want to take a moment and thank all of you for the time and effort you give to your scouts. I also want to thank you for considering Ingawanis Adventure Base for your summer camp destination this year.

This will mark my second year as Camp Director and will be my ninth year working at Ingawanis. I am married with three kids who you will see around camp as they are excited to return to work staff. I am currently working on a dual major in Elementary and Middle-level Education at the University of Northern Iowa. I am excited at the opportunity to once again lead this year’s summer camp. I want to say thank you for your loyalty to Camp Ingawanis. If you are new to camp or a seasoned veteran I look forward to meeting each one of you. Whether it's over morning coffee or sitting around a campfire I want a chance to talk to you all. So, after all these years Ingawanis is like a second home to me and I hope that you and your scouts will come to see it that way as well.

To me, the idea of coming to camp is not only about advancement and merit badges but also the experiences that the scouts will have throughout the week. Those are built around the evening campfires and daily programs that are rich in traditions. This year marks our second summer back at Ingawanis and I want to build on those past traditions and push for new growth to ensure our camp can become your and your scouts only summer camp destination. Your scouts will have many opportunities throughout the week to have a great time. To do this we are going to develop a solid staff that will be focused on providing your scouts with a well-rounded program that will allow them to grow and experience new things as well as gain new skills.

Growth and progress are key mindsets that I am setting for this summer and through all aspects of summer camp, we can unlock the keys see our camp improve. My hope is that we can all grow together. I also know that the camp needs to grow and improve as well, so, in the Scouting spirit, we never go somewhere without leaving it better than the way we found it. This is why I’ll be asking every Scouter, Staff member, and Scout to join in and complete a camp improvement project during their week of camp this summer. The most important lesson of Scouting is seeing that together we can make a real difference.

As you read through the following pages I hope you get all the information you need for the coming summer. If you haven’t made up your mind to come out and camp with us this summer I encourage you to come out and experience what we have to offer. With your help, we will have an amazing summer and your scouts will make lifelong memories. If you have any questions about the material in this book, the coming summer camping season, or suggestions for ways we can make Ingawanis even better, please, call or email any of the camp management team. I hope to see you all come out and have some fun and play a part in the adventures at Ingawanis.

Sincerely
Scott Wymore
IAB Camp Director
Table of Contents

This guide includes two sections to help with your preparations for attending Scouts BSA Resident Camp at Ingawanis Adventure Base (IAB) in 2019. Section One contains general information that applies to all campers, including policies and rules in effect while camping on IAB property. Section Two serves as an appendix that includes forms or links to forms you may need in registering for camp in 2019.

**Section One – General Information**

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>4.</td>
<td>Camp Fees/Payment schedules</td>
</tr>
<tr>
<td>5.</td>
<td>Leadership policy, Refund Policy, Visitors and provisional campers</td>
</tr>
<tr>
<td>6.</td>
<td>Check in</td>
</tr>
<tr>
<td>7.</td>
<td>Check Out/Contact Us</td>
</tr>
<tr>
<td>8.</td>
<td>Trading post/Meal information</td>
</tr>
<tr>
<td>9.</td>
<td>Homesick Campers/Staffing opportunities</td>
</tr>
<tr>
<td>10.</td>
<td>Directions</td>
</tr>
<tr>
<td>11.</td>
<td>Camp Policies</td>
</tr>
<tr>
<td>12.</td>
<td>Emergency Procedures</td>
</tr>
<tr>
<td>13.</td>
<td>Packing List</td>
</tr>
<tr>
<td>14.</td>
<td>Unit Roster</td>
</tr>
<tr>
<td>15.</td>
<td>Supplimental forms/YPT2 Reminder</td>
</tr>
</tbody>
</table>

**Section Two - Program Guide**

<p>| | |</p>
<table>
<thead>
<tr>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>16.</td>
<td>Program Guide beginning/ IAB Olympics</td>
</tr>
<tr>
<td>17.</td>
<td>Thursday Pool Party/Wednesday Lunch</td>
</tr>
<tr>
<td>18.</td>
<td>Geek Night</td>
</tr>
<tr>
<td>19.</td>
<td>Full Week-Long Schedule</td>
</tr>
<tr>
<td>20.</td>
<td>Merit Badge Offerings and info</td>
</tr>
<tr>
<td>21.</td>
<td>Merit Badge Pre-Requisites</td>
</tr>
<tr>
<td>22.</td>
<td>Program Explanations/Award opportunities</td>
</tr>
<tr>
<td>23.</td>
<td>More Program Offerings/Opportunities</td>
</tr>
<tr>
<td>24.</td>
<td>Adult Training Opportunities</td>
</tr>
<tr>
<td>25.</td>
<td>Order of the Arrow information</td>
</tr>
</tbody>
</table>
Section One – General Information

2019 Scouts, BSA Resident Camp Dates:  Week #1: July 7-13  Week #2: July 14-20

<table>
<thead>
<tr>
<th>CAMP FEES</th>
<th>In Council</th>
<th>Out of Council</th>
<th>Adult Leader Fees</th>
<th>Additional Leader Fee</th>
</tr>
</thead>
<tbody>
<tr>
<td>Deadlines</td>
<td>DH</td>
<td>SS</td>
<td>DH</td>
<td>SS</td>
</tr>
<tr>
<td>Before Jan. 18, 2019</td>
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<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Dining Hall = DH    Self Sufficient = SS

**Newly registered scouts in Spring 2019 will receive the early rate, as long as payment schedules are met.

Based on feedback from last year’s Summer Camp, we have added a Rotating Leader registration option!

Rotating Leaders are leaders who cannot attend the full week of camp but will be attending some of the week or multiple days within the week. These leaders must still be BSA registered and current on Youth Protection Training. The cost for Rotating Leaders is $20 per day, this cost includes meals.

While we have opened this option, Two Deep Leadership is still required at all times! Rotating Leaders are not Day Visitors! Day Visitors will only be staying at the camp for a portion of the day and must check in at the Director’s Lodge to purchase their meal tickets and check-out before leaving camp. Rotating Leaders will be camping with the Unit for a portion of the week. Rotating Leaders are NOT applicable for the free leader discount.

Payment Schedule:
50% of total fees due by March 1, 2019. 100% of total fees due by May 3, 2019.

Getting Registered for Camp

Online registration will be at www.winnebagobsa.org. Scouts BSA Resident Camp is tent camping only. Campsites must be reserved through the Scout Office. In order to reserve an entire campsite, your unit size must equal or exceed 80% of the campsites maximum capacity.

Registrations must be made by units, not by individual scouts. A $50 non-refundable deposit is required per scout to register by Jan. 18, 2019, to secure the Early Bird pricing. Registrations made after Jan. 18, 2019, must pay the Regular rate. 50% of the required camp fee is due by March 1, 2019. All remaining balances are due in full by May 3, 2019. If payments are not on time you will lose your early bird discount and the fee will revert to full price.

Under certain circumstances, a youth may substitute for another to avoid losing their camp deposit. No refund will be issued if a youth drops.
Troop Leadership and Youth Protection

The safety and well-being of our scouts is our number one priority. Staff and leaders are responsible to ensure the physical and emotional safety of the Scouts in our care. All Leaders should review Youth Protection Guidelines with any and all adults who will be serving as leaders in camp. **(All leaders and adults must be current YPT2 trained to attend Summer Camp)**

The following guidelines are used to ensure the safety of our youth campers. All adult leaders and staff are expected to follow these guidelines:

1. **All adults must be BSA registered to attend**
2. **Two deep leadership is required at all times.** (At least one leader 21 years of age or older, and a second of at least 18 years of age or older.) Should a situation arise where a troop will be without the mandatory two leaders, the camp office should be immediately notified of this situation and a course of action will quickly be determined by the Camp Director.
3. **No one-on-one contact.** All conferences or meetings with youth should be done in plain sight or with another adult or staff member present.
4. **Respect privacy.** Separate Shower facilities are provided for youth (under 18) and adults (18 and older). Adults may enter youth areas as required for health and safety reasons.
5. **Separate accommodations.** Youth may not share any quarters with an adult unless the adult is their parent. Male and female leaders may not share a tent unless they are married. Male and female Scouts may not share tents under any circumstance. Separate tents must be used for male and female campers.
6. **The release of minors.** If a parent/legal guardian needs to pick up their child during his week at camp, they and the Scout must go in person to the camp office to sign-out using the camp Sign-In/Sign-Out book. The camp administration has the right to ask for documentation to prove the identity of the person picking up the minor.

Council Refund Policy

Units canceling a reservation 30 days prior to the date of the event will be issued credit in their unit account of fees paid minus a 15% charge and $50 non-refundable deposit. Requests for refund must be received in writing 30 days prior to the deadline or no refund will be issued. If an emergency occurs that is out of your control notify the Council office immediately. A refund request will be considered the 15% charge will still apply and the $50 deposit is still non refundable. The Winnebago Council reserves the right to request proof of before considering a refund.

Visitors

Adults not registered and paid as camp leaders are considered visitors at camp. They must pay for the meals they consume. There are no overnight accommodations for guests, even in your unit campsite unless they are serving as temporary adult leadership. Visitor meal fees (for visitors not staying overnight) are Breakfast-$5.00, lunch-$6.00, dinner-$7.00. Please arrange meal payment with the camp Business Manager upon arrival.

Provisional Camper

A provisional camper is an excellent way for youth to attend camp while their unit is not. Scouts attending as a provisional camper will be paired with a unit so they can participate in all troop activities as well as their own individual skill classes.
Checking In – Checking Out

Check-In Procedures

1. We will be starting to check in at 1:00 pm on Sundays and will check in troops every 15 mins and continue till 3:00 pm. Your troop will be assigned a time to check-in prior to their arrival at camp. Troops will not be checked in earlier than their given time.
2. No vehicles will be allowed in camp. The Camp director will handle exceptions on a case by case basis upon arrival at camp. Their will be a representative at the front gate to assist with Troop Trailer Movement.
3. Once your entire troop is at camp, the Scoutmaster and SPL should report to the DIRECTORS LODGE at your designated time. ALL MONEY ISSUES NEED TO BE HANDLED ON OR BEFORE SUNDAY MORNING BEFORE CHECK-IN.
4. Your Senior Patrol Leader will lead their troop through the check in process and to your campsite
5. Immediately after dropping off your gear to your site, all scouts and adult leaders should change into their swimsuit (or arrive at camp swimsuit ready and your SPL will escort you to the pool for your swim test. After the test the rest of the day is yours to unpack and get ready. Please note the last swim test will take place at 4:30pm
6. Please meet at the Dining Hall for orientation at 5:45pm in your Field Uniform.

Health, Safety, and Medical Records:
Every Scout and leader attending Ingawanis Adventure Base must submit the BSA’s Annual Health and Medical Record Parts A, B, and C when staying at camp for the week. Make sure the forms for everyone are complete and contain the necessary signatures before arriving at camp. Campers without a properly completed medical form will not be permitted to take the swim test. They will be permitted to stay on camp property while they obtain the properly completed medical form from their parents or they can visit a local medical facility that can handle the medical check-up at the Scout’s or Leader’s expense. Scouts or leaders without completed health forms after 72 hours will be asked to leave. Scouts, leaders or parents arriving during the week must report to the Camp Health Officer for a medical re-check and submission of medical records. Scouts, leaders or parents staying in camp for fewer than 72 hours only need to complete Parts A and B of the medical record.

Medication:
Bring ALL medications to health check-in. All medications must be in the original containers, marked with the Scout’s name, troop number, and the original medication information. Each scout with medication should have a Routine Drug Administration Form
All prescription drugs are to be kept in locked storage at all times, whether in the Health Lodge (if needing refrigeration) or in your campsite under the direction of the Health Officer in agreement with the Troop leader. The Health Officer is the key administrator of the camper’s medications, but the unit leader is still responsible to ensure that the camper follows the prescribed treatment schedule. If medications are administered in the campsite the unit leader must keep a log of dispensed medications which will be coordinated with the Health Officer. A standardized form is available in the Health Lodge. It is the Scoutmaster’s responsibility to remind Scouts to take their medication on time. Use of any non prescription or over-the-counter drugs must also be disclosed to the Health Officer. Only enough medication for the doses that will be administered for the week. Inhalers, bee-sting kits, or similar emergency items will be inspected at check-in, but may be held by the Scout.
Saturday Arrivals:
Any Troop needing to arrive prior to 1:00 pm on Sunday must make arrangements with the Camp Director and Council two weeks prior to arrival. In Council Troops arriving early will be subject to an early check-in fee of $50 per Troop. Our out of Council Troops unable to arrange Troop arrival on Sunday may be able to check in early with no fee, contact the Camp Director. Check in at the Camp Office to confirm your campsite assignment prior to entering the camp. The program and administration areas are closed and no meals or medical coverage are provided.

Check-Out Procedures (A formal Check out list will be given to SPLs at camp)
1. Please plan to be checked out of Camp NO LATER THAN 10:00 AM on Saturday.
2. The Quartermaster will open after breakfast to receive any equipment issued to your troop. Lost or broken equipment will be charged to your troop accordingly. The Quartermaster closes at 10:00 AM, so please check-out early.
3. Your SPL will receive a check-out list. Please return any unopened food that was issued to you during the week. For patrol cookers, please return CLEAN food baskets to the commissary at this time.
4. Clean-up your campsite. Please leave it better than you found it. Remember to dismantle any camp craft projects and clean out fire pit of ashes. A member of Admin Staff will give you a final campsite inspection before you leave your campsite.
5. Once out of your site, make sure to visit the Health Lodge to pick-up troop medical forms and to make sure all medications have been picked up.
6. Then, please proceed to the camp office to hand in camp appraisal form.
7. Sign-up for next year! Get your campsite early! A board will be available at the Directors lodge to reserve your campsite for 2020.

Camp Mail:
During each summer camp session, we will provide outgoing mail services. Located in the Directors Lodge will be an outgoing mailbox which will be sent out each day. Incoming mail will be sorted upon arrival at camp and will be delivered to the patrol leader of the unit before flags each evening.

   Camp mailing address:
   Scout’s Name
   Unit Number & Campsite
   Ingawanis Adventure Base
   2482 Grand Avenue
   Waverly, Iowa 50677-9035

Telephone:
The Telephone number at camp is 319-352-5880 and is reserved for emergencies and camp business. If you need to contact someone at camp, please leave a message to return your call. The camp is large; it may take some time to locate the person you are trying to reach.
Any phone calls made by a scout must have their leader present.

Lost and Found
Campers are responsible for their personal possessions. Lost and Found items may be returned and retrieved at the Directors Lodge. Ingawanis Adventure Base and the Winnebago Council are not responsible for lost or stolen items. Each Troop is responsible for bringing their own tents. Any lost items will be moved to the Scout office at the end of the camp season.
Trading Post
The Ingawanis Adventure Base trading post is open daily with hours posted around camp. The trading post is closed during meals. The trading post is stocked with supplies for merit badge work, craft projects, patches, T-shirts, and hats. It also has snacks and drinks. Scouts and parents should plan on having some spending money for camp gear and snacks. The average camper spends $10 per day. An adult leader from your troop may serve as a “banker” during the week, allowing youth to check money in and out to better monitor what is being spent.

Dining Hall
The Ingawanis Dining Hall is a great place to gather for a meal and fellowship. Each unit is assigned a table(s). Each table will assign a host each day to supervise table clean-up. Leaving your table mess will result in point deductions from campsite inspections. The dining hall procedures will also be covered on Sunday during orientation. Meals will be served buffet style. Troops may elect to either eat all their meals in the Dining Hall or be Self-Sufficient cooking in-site as a patrol. Self-Sufficient units are responsible for their own food except for Sunday Dinner, Wednesday lunch and Friday Dinner where meals will be provided for them. No camper, adult leader or scout, is permitted in the kitchen without the permission and direction of the Head Cook.

Menu
The menu for the summer will be released on May 1st, 2019. Please inspect the menu for special dietary needs for your scouts and inform the Camp Director before June 1st so we may make accommodations. If no dietary restrictions are communicated by June 1st we may not be able to accommodate your scout’s dietary restrictions. You may also communicate these during online Registration.

Wednesday Meals
In the spirit of Patrol Cooking, Troops will be cooking breakfast, lunch, and dinner in their campsites. The meals for Wednesday will be prepped and put in milk crates by the kitchen and available for pick up at the commissary located on the back of the Dining Hall. All cooking items needed to prepare meals are the responsibility of the unit. No cooking utensils are to be borrowed or removed from the Dining Hall. Meals will be prepared based on registered scouts and adults in your unit and campsite. We ask that you invite staff members to join you and extra food will be sent along to accommodate them. Any additional persons need to purchase a meal ticket and notify the Dining Hall. Meal packages can be picked up at the following times. Please send 3-4 Scouts to retrieve your food.

Breakfast 6:00 am - 6:30 am
Lunch @ OSI (All Camp Including Self Sufficient)
Supper 4:00 pm - 4:30 pm

Garbage:
Please recycle all possible materials. Burn paper/cardboard products when able, all other garbage will be picked up at dedicated trash pickup points at 7:00 pm each evening.
Homesick Campers
Occasionally, Scouts may become homesick and want to leave camp. As you encounter such problems, please remember that the Ingawanis Adventure Base staff includes members trained to deal with this exact situation. Please do not allow any Scout to leave camp early without discussing the situation with the camp leadership. They will deploy the staff to try and keep your Scout at camp!

Discipline
While most discipline is the responsibility of the unit leadership, the Camp Director reserves the right to dismiss adults, youth, patrols, and or units from Ingawanis Adventure Base for violation of camp policies or those of the Boy Scouts of America.

Latrines
To minimize odors in the campsite latrines, please ensure that the toilet lids stay closed when not in use. This will allow the venting system to work properly. Cleaning supplies for daily cleaning can also be obtained from the Quartermaster. Please do not permit your Scouts to place trash or foreign objects, such as soda cans and sticks, in the latrines.

CAMP STAFF / COUNSELOR IN TRAINING PROGRAM

Camp Staff
One of the key contributors to the summer experience is the camp staff; the dedicated men, women, and youth who spend their summers working to ensure every troop in camp has the richest experience possible. Positions are available each season to qualified Scouts, Scouters, and skilled adults among a wide variety of administrative, program, and support functions. Camp Staff positions are applied for in the fall and spring with interviews during school holiday breaks in early January. Applications for Camp Staff are available online at http://www.winnebagobsa.org or at the Council Service Center. Applications will also be available at all roundtable meetings.

Counselor in Training Program (CIT)
Ingawanis Adventure Base is always looking for new Counselors in Training to ensure the quality of the Ingawanis Adventure Base for years to come. This program is for those Scouts who will be 14 years old by the start of camp. It is a training program for your older Scouts that not only prepares them for camp staff but also makes them stronger leaders for your troop. CITs will be trained in song leading, merit badge counseling, program instruction, safety awareness, leadership essentials, and more. We encourage CITs to attend Staff Week (June 6th-14th) prior to their CIT week in camp. There is a two-week or one-week version of this training. Session 1 will be observing and finding what area interests them the most. Session 2 is hands on. Working with an area director they will get hands-on experience learning how to teach a merit badge class. A C.I.T. is not a paid member of staff, but are held to the same level or professionalism and maturity as regular staff.

CIT Applications are available at http://www.winnebagobsa.org or at the Council Service Center.
Follow IA-27 S/US-218 S
Take the exit toward 210th St
Take W Bremer Ave to Grand Ave
Turn left onto 210th St
Continue onto 35th St NW
Merge onto 5th Ave NW
Merge onto 20th St NW
Turn left onto W Bremer Ave
Turn right onto 39th St SE
Continue onto Grand Ave
**The camp will be on the right**

Traveling US-63 S
Exit onto IA-3 W/230th St
Turn left onto 39th St SE
Continue onto Grand Ave
**The camp will be on the right**

Traveling East on Hwy 20
Take Exit 225
Turn left onto IA-58 N
Continue onto IA-27 N
Take the exit toward 275th St
take the 1st exit onto 275th St
Turn left onto Hawthorne Ave
Continue onto 260th St
Turn left onto Hilton Ave
Turn left onto Grand Ave
**The camp will be on the left**

Traveling US-63 North
Turn right onto 260th St
Continue straight onto Joplin Ave
Turn left onto 250th St
Turn right onto Hilton Ave
Take the 1st left onto Grand Ave
**The camp will be on the left**

Traveling East on Hwy 20
US-20 W to Waterloo exit 185 from US-218 N
Take Wagner Rd, Joplin Ave and 250th St to
Grand Ave in Washington
Turn right onto Broadway St
Take the 1st left onto Wagner Rd
Continue onto Joplin Ave
Turn left onto 260th St
Continue straight onto Joplin Ave
Turn left onto 250th St
Turn right onto Hilton Ave
Take the 1st left onto Grand Ave
**The camp will be on the left**
Camp Policies

At Ingawasis Adventure Base the Scout Oath and Law are guiding principles. We expect each leader to provide the guidance within the troop to follow these principles and the policies of Winnebago Council, and the Boy Scouts of America.

Please review all In-Camp Policies:

Flag Ceremonies: The flag is raised promptly at 7:50 am every morning and retired at 5:50 pm every day. All troops are expected to attend these ceremonies out of respect for our camp, country, and flag.

Uniforms: All campers are expected to be in uniform during the day. The Field uniform is to be worn to all evening flag ceremonies, vespers, campfires, and dinner. Your Unit Activity uniform is acceptable to be worn at all other times.

Shoes: Closed toe shoes must be worn at all times except when showering, sleeping or swimming. Our camp has many rocks that are eager to cause foot injuries.

Latrines & Washstands: Each campsite is equipped with a latrine and washstand. For your convenience, the Quartermaster has pine disinfectants to clean your latrine daily. Please do not wash dishes in the washstand as it will clog with grease. Please do not dispense of anything but human waste in the latrines.

First Aid: All illnesses and injuries must be reported to the Health Officer for treatment. All medications must be checked-in at the Health Office for locked storage and distribution. Any scouts who have medications for asthma or anaphylaxis should always carry their inhalers or epinephrine but are required to bring a second set to the Health Lodge for emergencies.

Vehicles: Vehicles are not permitted in camp. All vehicles must be parked in the front parking lot. If a vehicle is needed for health reasons we may organize transportation during check in with those individuals.

Restricted Areas: The shooting ranges, waterfront, and climbing areas are off-limits except during program times when supervised by the staff. Campers and leaders also should not enter or pass through campsites other than their own without permission.

Leaving Camp: All campers and leaders must stop by the Camp Office before leaving camp to sign out. Unit leaders must arrange two-deep coverage with the Camp Director before leaving.

Alcoholic Beverages & Illegal Drugs: Alcoholic beverages and illegal drugs are not permitted in camp. Possession or use on the camp property will be cause for removal.

Smoking and Tobacco: Smoking is prohibited except in areas designated areas (TCA). This includes any products youth may not consume. (Vapes, Cigarettes, Cigars, etc.)

Sheath Knives: Sheath knives are not to be carried by campers or leaders.

Wristbands/ Camp IDs: Every paid Scout, leader, parent or staff will be given a wristband. This wristband is to be worn at all times and helps staff ensure the safety of the campers. If you have a parent or leader visiting the camp, they must check in at the Directors Lodge.

Fireworks: Possession or use of fireworks in camp is prohibited and is cause for removal.

Fuels: Flammable liquids are generally prohibited from use in camp. This includes fire-starting liquids and gels. Units planning to use liquid fuel for lanterns and stoves should contact the Camp Director in advance about storage and usage requirements.

Cutting Trees: No living or standing dead trees, including saplings, are to be cut without specific permission of the Camp Director or Camp Caretaker.

Camp Property: Individuals and units will be charged for repair or replacement of camp property damaged as a result of misuse or neglect.

Personal Items: All personal gear should be clearly labeled or marked with a waterproof marker (please include troop number). The camp and Winnebago Council are not responsible for lost or stolen items. We recommend that electronic equipment and other valuables be left at home.

Electronics: Electronic devices detract from the outdoors experience and are discouraged. Some of these devices include AM/FM radios, televisions, cell phones, etc. Please check with the Camp Director at check-in if you have questions. Some devices may be necessary for use in merit badge programs only (Photography, Bird study, etc.)

Lost & Found: Any items lost and found may be delivered and/or recovered in the Camp Office.

Pets: Dogs and other personal pets should be left at home and are NOT allowed in camp. Exceptions may be made for staff as this is their summer residence and some pets are part of camp program areas.

Taps: Taps represents lights out, quiet policy. Please be respectful of other units and follow this policy closely.
Emergency Procedures

When the Camp Siren sounds:
1. All campers (Scoutmasters, Scouts, and adults) and staff for the northern portion of the camp report to the Parade Field where flags are conducted next to the Dining Hall. South end of the camp report to the OSI shelters located by the Archery Range and Call-out area.
2. Adult Leaders and Area Directors check your attendance. Are any scouts/Scoutmasters missing? If so, we need full name, troop number, and all information possible on last whereabouts.
3. Report attendance to the staff member in charge.
5. If ALL CLEAR, two short siren blasts will sound.

Lost Bather: (Series of 3 Blasts)
1. The siren will sound at Aquatics Director’s direction.
2. All able staff will be immediately dispatched to the waterfront.
3. All troops will assemble on the Sports Field next to Dining Hall and follow procedures as outlined when the camp siren sounds.

Lost Camper: (Series of 2 Blasts)
1. Immediately report any missing person to a Staff Member. DO NOT DELAY!
2. All troops will assemble on the Parade Field next to Dining Hall and follow procedures as outlined when the camp siren sounds.
4. The siren will sound at Camp or Program Director’s direction.
5. Staff will begin searching for the lost person immediately.
6. If necessary the camp director will contact the Local Police and Fire Departments.

Fires: (Series of 1 Blast)
1. Report the fire to a Staff Member.
2. Report to the Old Parking lot for a headcount
3. The Camp Director will notify appropriate fire agencies.
4. Staff will line the road to guide fire services to the location of the fire.
5. Do not go back for anything! Do not attempt to fight the fire!

Severe Storms (all storms including lightning, hail, and high winds): (Constant Blast)
1. If there is the potential for severe weather troops will be notified to stay alert.
2. If weather becomes severe that shelter is needed a constant siren will sound.
3. Quickly make your way to the closest shower house.
   South of camp takes shelter in the south shower house
   North of camp takes shelter in the Pool shower house.

Intrusion Policy:
1. According to BSA National Camp Standard, a policy and procedure must be in place to address possible intrusion of unauthorized persons onto the camp property.
2. In the event of a possible intrusion, notify the camp office immediately.
3. In order to identify campers, leaders, and visitors, everyone except for staff will be issued wristbands for identification. Wristbands must be worn at all times.

Procedures:
1) All visitors must report to the camp office to sign-in and out.
2) All visitors will wear an identification wristband.
3) If an unauthorized person is suspected, report that person to the nearest program area.
4) The program area director will immediately contact the camp office. While waiting, the program area director will begin to take notes observing the possible intruder and relay a description of the individual.
5) The camp office will immediately notify the Camp Director who will proceed to the area with the camp Caretaker and another adult.
6) In the case of an emergency situation, the local state police and sheriff will be contacted immediately. If the person in question flees, local authorities will be notified of the intrusion regardless.
7) Camp program will continue unless a camp-wide emergency is warranted. In this case, the camp siren will sound and procedures for siren sounding should be followed.
8) An assessment will be made as to the severity of the problem in collaboration with the Scout Executive and local authorities.
9) All situations of possible intrusion will warrant a “Report of Intrusion” by the Camp Director and be filed in the camp office.
10) All adult leaders should train their scouts to follow the above procedures and report strangers/intruders to the nearest staff member/adult.
11) The Buddy System is to be followed at all times.
### Recommended Unit Equipment List

- American Flag
- Unit flag
- Patrol flags
- Sharpening stones and files
- First aid kit
- Lock box for money/valuables
- Handbooks, merit badge books, etc.
- Lantern
- Conservation/project tools
- Maps and compasses, GPS units
- Cots and/or mattresses/Pads
- Small repair kit (duct tape, wire, rope, etc)
- Black marking pens
- Camp chairs
- Clothes hangers (leader tents)
- Alarm clock (leader tents)
- Personal tents for adults, if preferred
- Lighters or Matches
- Extra fuel
- Foot locker or box that can be locked
- Padlock
- Cookware and Utensils (for campsite cooking Wednesday evening)
- 1 gal. ziplock plastic bags – 1 per camper
- Permanent marker to write names on bags
- Hammer, shovel, saw, garden rake, garden hose (to keep your area’s dust down)
- Ice chest
- Troop cook kit for campsite cooking Wednesday evening
- Water cooler
- Dining fly or rain tarp

### Personal Equipment Recommendations

- Complete Scout Uniform (minimum two recommended: shirt, neckerchief, pants/shorts, socks, belt)
- Hiking shoes
- Tennis shoes
- Extra shirts
- Extra pants and shorts
- Six pair underwear
- Six pair socks
- Sweater & heavy jacket
- Swim trunks
- Toilet kit (soap, comb, tooth brush, toothpaste, etc.)
- Wash cloth
- Towels
- Notebook & pencils
- Merit badge pamphlets
- Pack
- Water Bottle
- Nylon cord
- Postcards with stamps
- Small pillow
- Flashlight with extra batteries
- Scout Handbook
- Spending money
- Rain gear
- Sleeping bag
- Sleeping pad or air mattress
- Watch
- First aid kit
- Insect repellent
- Pocket knife
- Camera
- Sunscreen
- Sewing kit
- Foot locker
This Unit Roster is provided for your convenience. You may use this form or provide your own version that includes the same information for your unit. Please present this form at camp during check-in.

Unit & #: _____________________________  Week in Camp: _____________________________
District: ______________________________  Council: ______________________________
Campsite: ______________________________

**ADULT LEADERS**

<table>
<thead>
<tr>
<th>First Name</th>
<th>Last Name</th>
<th>Dates in Camp</th>
<th>Cell #</th>
<th>Position</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.</td>
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</tbody>
</table>

**YOUTH**

<table>
<thead>
<tr>
<th>First Name</th>
<th>Last Name</th>
<th>Home Phone #</th>
<th>First Name</th>
<th>Last Name</th>
<th>Home Phone #</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.</td>
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<td>15.</td>
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<td>2.</td>
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<td>3.</td>
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<td>7.</td>
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<td>13.</td>
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<td>14.</td>
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<td>28.</td>
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</tbody>
</table>

*Please bring 2 copies of this Unit Roster to camp.*
Supplemental forms you may need

All of the following forms can be downloaded off the Winnebago Council website at:


BSA Annual Health and Medical Record* (Required for everyone attending camp)
Provisional Scout Reservation Form** (For scouts who wish to attend camp without their unit)
Unit Pre-Camp Swim Check Roster** (For units completing swim checks before arriving at camp)
Routine Drug Administration Record** (For scouts taking medications during their week at camp)

* Form is required for each scout/adult attending camp.
** Form is required for each scout/adult if relevant.

Youth Protection

All Adults are required to have Current Youth Protection 2 Training before interacting with Youth.

YPT2 is Available online at:

https://www.scouting.org/training/youth-protection/
2019 Program Guide
Ingawanis Adventure Base

We have taken your reviews and hints from the past and have created a great program for this coming summer! We will continue with the three merit badge blocks but are adding new options and also some evening merit badge options. We hope to see these new activities become staples at Ingawanis Adventure Base. Next is the daily schedule followed up with some more detail of the activities to expect throughout the week. Then you will find the merit badges and the details on what you need before you come to camp!

New Activities Coming This Year!

We would like to introduce the IAB Olympics!
The Ingawanis Olympics are a week-long competition made up of many different events. Troops earn points according to the following scale: 40 pts for first place; 35 pts for second; and 30 points for third. 25 points are awarded for participation in each event.

*Denotes simultaneously occurring events.

Marksmanship ......................... Rifle Range.................................Monday 3:00 pm*
The rifle range will open for one member of each troop to compete. Each Scout will receive one block of ammunition and follow the instruction of the range master
Fire Building Contest ..................OSI .............................................Tuesday 3:00 pm
Each troop may send up to three Scouts. The contest includes building a fire that burns through pieces of twine
5K Run...........................................Camp Gate ............................Tuesday 6:30 am
Join the Camp Staff for a nice morning run on the roads surrounding Ingawansis Adventure Base. Troops may send as many Scouts as they wish; the best time from each Troop counts for placement and points. Scouts and leaders should report to the front entrance of Camp no later than 6:30am (make sure any runner who has an inhaler brings it).
**Dam Building Contest** ........................Ecology ..........................Wednesday 3:00 pm*
Send one Scout to the Nature area to compete in groups that will try to construct the most effective dam against an incoming storm surge.

**Aquatics Relay** ............................Aquatics ..............................Wednesday 3:00 pm*
Each troop will send four participants – one for the Non-swimmer area, one for Beginner, one for Swimmer, and one for Kayak. The troop that completes the relay fastest is the winner.

**Kick Ball** ............................Parade Field ..............................Wednesday 8:00 pm
Troops send their best kickball representative. Everyone kicks no matter the number of outs. Try to get the most points for your team in 2 innings.

**Archery Shoot** ............................Archery Range ..........................Thursday 3:00 pm*
The archery range will open for one member of each troop to compete. Each Scout will follow the instruction of the range master.

**Dessert Cook-Off** ............................Pool ..........................Thursday 7:30 pm
Each troop will show off its cooking ability by making a dessert in the troop campsite. Troops bring the finished product to the Pool to present to a panel of staff judges. Plan to provide at least five judge portions. All ingredients should be provided by the Troop.

**Campsite Inspections** ............................Your Campsite ..........................Randomly Twice a week
Our Inspectors will make visits to your campsite and grade you on many levels. Points are added to your total!

**Next, we are bringing back our Thursday Pool party and kicking it up some!!!**

**Calling all leaders!** For the first time, the aquatics staff will be hosting...

**The Official IAB Scoutmaster Belly flop Contest**
All adult leaders are welcome to compete and sacrifice their bellies for the amusement of their scouts. The winner will receive an autographed prize from the aquatics staff, bragging rights, and the pride of making the biggest splash, loudest smack, and most stylish belly flop on this side of the Cedar River.

Participants are encouraged – but not required – to prepare something “stylish” to spice up their belly flop!

(Costume ideas: Island Chiefs, Buzz Lightyear, Jedi Knights, and Roman Emperors, just to name a few)

**Wednesday Lunch Extravaganza!!**
We are inviting everyone Wednesday after breakfast to join us out at the south end to join in some fun. We want to showcase some of our great programs to those who might not make it out there. We will have COPE running all morning along with the rifle and archery ranges. We may have other fun things going on such as pedal cars, mountain bikes and tomahawks. We will be doing lunch under the shelters at OSI and running all activities from 9am-Noon. Lunch will be served at the OSI Shelters at Noon.
Geek Hour!!
We listened to the scouts and have added a “Geek Hour” that will be held at the Dining Hall. This is an opportunity to get together and play Magic the Gathering, Dungeons and Dragons, board games, Gaga Ball and any other games you want to play. This will be a great fellowship opportunity for scouts to interact with scouts from other units. We have a supply of other games as well. We may even have an organized tournament that you can get into or just come and test your skills against other scouts! This will also include a Cracker barrel for everyone and the Winnebago council’s new inflatable BB gun ranges!

Schedule
The next page you will find the schedule. The blue highlighted sections are changes from last year. Look it over and see what else is new! Couple notable changes are, we have moved worship service to Monday with a flag retirement ceremony. Also, Friday we are going to have a large family style dinner!
All Blue Areas indicate a change from last year’s schedule based on 2018 BSRC Surveys. Thank you for your feedback.

<table>
<thead>
<tr>
<th>Time</th>
<th>Sunday</th>
<th>Monday</th>
<th>Tuesday</th>
<th>Wednesday</th>
<th>Thursday</th>
<th>Friday</th>
<th>Saturday</th>
</tr>
</thead>
<tbody>
<tr>
<td>6:30 AM</td>
<td></td>
<td>Polar Bear Swim / Mile Swim Practice</td>
<td>Polar Bear Swim / Mile Swim Practice</td>
<td>Polar Bear Swim / Mile Swim Practice</td>
<td>Polar Bear Swim / Mile Swim Practice</td>
<td>Polar Bear Swim / Mile Swim Practice</td>
<td><a href="https://example.com">All Blue Areas indicate a change from last year’s schedule based on 2018 BSRC Surveys. Thank you for your feedback.</a></td>
</tr>
<tr>
<td>7:00</td>
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<tr>
<td>7:45</td>
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<td>Flags</td>
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<td>Flags</td>
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<td>Flags</td>
</tr>
<tr>
<td>8:00</td>
<td></td>
<td>Breakfast</td>
<td>Breakfast</td>
<td>Breakfast</td>
<td>Breakfast</td>
<td>Breakfast</td>
<td>Continental Breakfast</td>
</tr>
<tr>
<td>8:30</td>
<td></td>
<td>SPL Meeting</td>
<td>SPL Meeting</td>
<td>SPL Meeting</td>
<td>SPL Meeting</td>
<td>SPL Meeting</td>
<td>SPL Meeting</td>
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<tr>
<td>9:00 to 10:15</td>
<td>Prog Block A</td>
<td>Prog Block A</td>
<td>Prog Block A</td>
<td>Prog Block A</td>
<td>Check Out</td>
<td>Prog Block A</td>
<td>Prog Block A</td>
</tr>
<tr>
<td>10:30 to 11:45</td>
<td>Prog Block B</td>
<td>Prog Block B</td>
<td>Prog Block B</td>
<td>Prog Block B</td>
<td>Prog Block B</td>
<td>Prog Block B</td>
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<tr>
<td>12:00 PM</td>
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<td>LUNCH</td>
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<tr>
<td>1:00</td>
<td></td>
<td>Check in / Camp Orientation/ Swim Checks</td>
<td>FOB</td>
<td>FOB</td>
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<tr>
<td>1:30 to 2:45</td>
<td></td>
<td>Prog Block C</td>
<td>Prog Block C</td>
<td>Staff/SM Games</td>
<td>Prog Block C</td>
<td>Prog Block C</td>
<td>Prog Block C</td>
</tr>
<tr>
<td>3:00</td>
<td></td>
<td>Open Program (Shotgun)</td>
<td>Open Program (Rifle &amp; Tower)</td>
<td>Open Program (Shotgun)</td>
<td>Open Program (Rifle &amp; Tower)</td>
<td>Program Clinic</td>
<td>Campsite Prep/ Mile Swim</td>
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<tr>
<td>4:00</td>
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<tr>
<td>5:00</td>
<td></td>
<td>Prepare for Dinner (Field Uniform)</td>
<td>Prepare for Dinner (Field Uniform)</td>
<td>Mandatory Shower and prep for parent’s night @ 6:00</td>
<td>Meal Pickup and preparation</td>
<td>Prepare for Dinner (Field Uniform)</td>
<td>Prepare for Dinner (Field Uniform)</td>
</tr>
<tr>
<td>5:45</td>
<td></td>
<td>Assembly</td>
<td>Flags</td>
<td>Flags-Campsite</td>
<td>Flags</td>
<td>Assembly</td>
<td></td>
</tr>
<tr>
<td>6:00</td>
<td></td>
<td>Supper (Self Sufficient Units welcome)</td>
<td>Supper</td>
<td>Parent’s Night (Field uniform required)</td>
<td>6:00 Supper - Cook in Campsite</td>
<td>Supper / SM steak fry</td>
<td>Family Style Supper (Self Sufficient Units Welcome)</td>
</tr>
<tr>
<td>7:00</td>
<td></td>
<td>Campsite prep</td>
<td>Worship/ Flag Retirement</td>
<td>Parent’s Night (Field uniform required)</td>
<td></td>
<td>Camp-wide Pool Party</td>
<td></td>
</tr>
<tr>
<td>8:00</td>
<td></td>
<td>SPL/SM Meeting 8:00</td>
<td>Fellowship Time/ Magic Tournament</td>
<td>Dinner from 6:00 to 7:30 Range and Tower Open 6:30-8:15 / 8:30 OA Call Out Ceremony</td>
<td>7:30 OA Ceremony 8:00 T-1 under the stars overnight</td>
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<tr>
<td>8:30</td>
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<tr>
<td>9:00</td>
<td></td>
<td>Flags/Campfire</td>
<td>Evening Merit Badge</td>
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<td></td>
<td></td>
</tr>
<tr>
<td>9:30</td>
<td></td>
<td>First Year Camper Meeting after campfire</td>
<td>Evening Merit Badge</td>
<td></td>
<td></td>
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<tr>
<td>10:30</td>
<td></td>
<td>TAP</td>
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All times are subject to change. Changes will be communicated via daily announcements.
Program Offerings & Prerequisites List

Scouts should come to camp with a familiarity of the subjects they will be learning about for the week. Merit badge pamphlets are available for purchase at the trading post but acquiring a book prior to camp is recommended. It is a good idea to bring a notebook and pencil for each merit badge session. Scouts with more summer camp experience should not expect to complete more than four (4) merit badges. It is not the objective of camp to complete as many merit badges as possible, but rather to teach the subjects and to gain mastery of the skills included. Scouts should not be disappointed with partially completed badges from camp. A makeup Merit badge day will be held on July 20th for free for scouts to complete any merit badges they started at Ingawanis. More details to come.

Some merit badges will have prerequisites. A prerequisite is something the scout must do before taking a merit badge, (i.e. you must have first aid before taking emergency preparedness) things that cannot be done at camp. For these merit badges a scout will receive a partial card and will have to complete it upon returning home. Notes can be sent from a Merit Badge Counselor or Leader verifying the pre-requirements. If a Merit badge has an associated fee it will be collected during registration.

<table>
<thead>
<tr>
<th>Area</th>
<th>Block offered</th>
<th>Prerequisites / Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>Aquatics</td>
<td></td>
<td>Blue swimmer, water shoes</td>
</tr>
<tr>
<td>Canoeing/Kayaking</td>
<td>A/B</td>
<td>Long sleeve shirt, pants to get wet; 2nd Class – 7a, 7c; 1st Class – 9a, 9c; Must have Swimming Merit Badge.</td>
</tr>
<tr>
<td>Lifesaving</td>
<td>C</td>
<td>Blue swimmer; Long sleeve shirt, pants to get wet</td>
</tr>
<tr>
<td>Swimming</td>
<td>A/B</td>
<td></td>
</tr>
<tr>
<td>Handicraft</td>
<td></td>
<td>Scouts may work on any or all badges in a session</td>
</tr>
<tr>
<td>Basketry</td>
<td>ABC</td>
<td>$5 charge for basic materials, more Kits available at TP</td>
</tr>
<tr>
<td>Leatherwork</td>
<td>ABC</td>
<td>$5 charge for basic materials, more Kits available at TP</td>
</tr>
<tr>
<td>Photography</td>
<td>ABC</td>
<td>Req. 1b or earn Cyber Chip. Must bring a digital device capable of taking a picture.</td>
</tr>
<tr>
<td>Woodcarving</td>
<td>ABC</td>
<td>2nd year camper; earn Totin’ Chip Kits available at TP</td>
</tr>
<tr>
<td>Art</td>
<td>ABC</td>
<td></td>
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<td>------------------------------</td>
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<td></td>
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<tr>
<td>Painting</td>
<td>ABC</td>
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</tbody>
</table>

**Ecology**

<table>
<thead>
<tr>
<th>Environmental Science</th>
<th>ABC</th>
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<tbody>
<tr>
<td>Recommended for older Scouts. Some independent project work required.</td>
<td></td>
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</table>

<table>
<thead>
<tr>
<th>Nature</th>
<th>ABC</th>
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<tbody>
<tr>
<td>Bring a digital device capable of taking a photograph to help with Identifications</td>
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<thead>
<tr>
<th>Mammal Study</th>
<th>ABC</th>
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<table>
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<tr>
<th>Fishing</th>
<th>ABC</th>
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<tbody>
<tr>
<td>Bring your own fishing equipment if able</td>
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</table>

| Soil and Water Conservation. | ABC |

| Fish and Wildlife Management | ABC |

**Scoutcraft**

<table>
<thead>
<tr>
<th>Camping</th>
<th>A/C</th>
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</thead>
<tbody>
<tr>
<td>Req. 4b, 8cd and 9ab. A note from a Scoutmaster for prerequisites as well as a copy of menu for 8cd.</td>
<td></td>
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</table>

<table>
<thead>
<tr>
<th>Pioneering</th>
<th>B</th>
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<tbody>
<tr>
<td>A good working knowledge of knots, lashings and rope splicing are strongly recommended.</td>
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<table>
<thead>
<tr>
<th>First Aid</th>
<th>A/B</th>
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<tbody>
<tr>
<td>Proof of reqs 1 and 2a</td>
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<table>
<thead>
<tr>
<th>Wilderness Survival</th>
<th>C</th>
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<tbody>
<tr>
<td>Req. 5; A survival kit should be made ahead of time and brought along to camp (or detailed photos of kit). Scouts will build and sleep in a shelter at camp.</td>
<td></td>
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</table>

**Shooting Sports**

<table>
<thead>
<tr>
<th>Rifle Shooting</th>
<th>A/B</th>
</tr>
</thead>
<tbody>
<tr>
<td>$5 charge for ammunition</td>
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<table>
<thead>
<tr>
<th>Shotgun Shooting</th>
<th>C</th>
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<tbody>
<tr>
<td>$20 charge for ammunition</td>
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<table>
<thead>
<tr>
<th>Archery</th>
<th>A/B</th>
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<tbody>
<tr>
<td>$5 charge for Arrow kit</td>
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**Life Skills**

<table>
<thead>
<tr>
<th>Welding</th>
<th>A</th>
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<thead>
<tr>
<th>Farm Mechanics</th>
<th>B</th>
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<table>
<thead>
<tr>
<th>Emergency Prep.</th>
<th>C</th>
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**C.O.P.E**

<table>
<thead>
<tr>
<th>High Cope</th>
<th>A</th>
</tr>
</thead>
<tbody>
<tr>
<td>Recommended for 2nd year and older campers; Must be 13+ and comfortable at height.</td>
<td></td>
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</tbody>
</table>

<table>
<thead>
<tr>
<th>Climbing</th>
<th>C</th>
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<tbody>
<tr>
<td>Recommended for 2nd year and older campers; Must be 13+ and comfortable at height.</td>
<td></td>
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</table>

**Evening Merit Badges**

<table>
<thead>
<tr>
<th>Astronomy</th>
<th>Evening</th>
</tr>
</thead>
<tbody>
<tr>
<td>Nightly observation</td>
<td></td>
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</tbody>
</table>

<table>
<thead>
<tr>
<th>Chess</th>
<th>Evening</th>
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<table>
<thead>
<tr>
<th>Weather</th>
<th>Evening</th>
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</thead>
</table>

<table>
<thead>
<tr>
<th>Scouting Heritage</th>
<th>Evening</th>
</tr>
</thead>
</table>

**Horse Barn**

<table>
<thead>
<tr>
<th>Horsemanship</th>
<th>A AND B ONE CLASS</th>
</tr>
</thead>
<tbody>
<tr>
<td>$75 Charge for Horses/Tack</td>
<td></td>
</tr>
</tbody>
</table>
Open Program Time
Open Program time will allow all scouts to explore everything Ingawanis Adventure Base has to offer. This means all program areas will be open for scouts to explore, visit, and work on merit badges they have started (Scouts may not start new merit badges during this time unless permission is given from the Merit Badge Councilor) Shotgun and COPE/Climbing cannot run at the same time for safety reasons, times are notated on the schedule. (Pg.19)

T-1 Open Program
T-1 is our program aimed at giving first year Scouts the full summer camp experience. They will walk away with the skills necessary to complete many 1st and 2nd class requirements as well as 2 merit badges, one eagle required (Swimming) and another of their choice. Their Choices include: Archery, Pioneering, Farm Mechanics, Soil and Water Conservation, Leatherworking, Art, and Painting.

Ingawanis Baden Powell Troop Award
The Ingawanis Baden-Powell Patrol Award was designed to promote patrol spirit and patrol unity within the troop as well as encourage use of patrol method within the troop. All requirements for the Ingawanis Baden-Powell Patrol Award are to be done by the entire patrol as a group and worked on while in camp. Troops interested in pursuing the award must pick-up an application in the Directors Lodge. Once complete, the form may be turned in to the Camp Commissioners or Program Director.

Hornaday Award
Through the merit badges we offer at camp and the completion of a conservation project scouts can be eligible for the Hornaday Patch. Please see the attached information on what a scout needs to complete. We will have conservation projects to do at camp. Look over the requirements then contact the program director if your scouts are eligible and would like to lead a conservation project. https://www.scouting.org/awards/hornaday-awards/earn/

Adopt-a-Campsite
It is through the dedication of many of our troops that our campsites have been improved over the years. Please consider adopting and improving a site to make our summer camp better! If a site has already been adopted, please feel free to contact us prior to camp so that we may combine the efforts of our troops in adopting, improving, and caring for our sites.

Closing Campfire
The closing campfire relies on the performances of the scouts and scoutmasters in each troop. Troops should plan on coming to camp prepared with at least one song or skit for the closing campfire. Add to the scouting spirit in camp, plan and practice at your troop meetings before camp. We will be looking for 2 scouts to MC the campfire (This can be a great way to fill Communication merit badge requirement 8)

Gateway Contest
Every year, troops coming to camp compete against one another to build a gateway into their campsite. Will your troop win the coveted gateway competition? Your gateway must be completed by Thursday evening. The Gateway contents will be awarded to the troop with the best design and use of scout craft abilities.
C.O.P.E. (Challenging Outdoor Personal Experience)
C.O.P.E. can be experienced on two different levels: high and low. While the high course is designed to promote self-esteem and is based on achieving personal goals, the low course focuses on the foundations of teamwork and problem-solving within a group atmosphere. All scouts that participate will be recognized at the Friday night campfire.

Leader Steak Fry
Each Thursday evening starting at 6:00 pm, there will be steak fry for all leaders who have stayed in camp all week. This event takes place at the Picnic Shelter across the road from the Dining Hall. It is a chance to be with adults for about an hour and share your thoughts about how the week has been going. There is no additional charge for the leaders as the fee is included in their registration.

Mountain Biking
With miles of trails Ingawanis Adventure Base offers mountain bike trails for everyone’s skill ability. The trails at camp are host to many local cycling events. Bike trail rides can be done as an individual or unit activity.

Canoe Floats
Canoe Floats will take place on Monday Tuesday and Thursday during Open Program for any scouts interested in taking a canoe float down the Cedar River. There is not set amount of time for this float, and scouts may arrive back in camp close to dinner. (Takes an Average of 2.5 Hours) **Scouts will be required to be Blue Swimmers for this float.** 20 Person limit.

Polar Bear Swim
Each day at 6:30AM on Monday Wednesday and Friday the beginner’s area will be opened for those Scouts and adult leaders who enjoy taking an early dip. This is strictly a “for fun” program.

Free Swim
Each day at 3:00PM, the swimming area will be open so that Scouts and leaders have an opportunity to have fun, cool off, and enjoy a swim in the afternoon.

Mile Swim
The mile swim award is given to those Scouts who can swim a mile in one attempt. Scouts begin the program at 7:00AM on Monday morning. This requires 4 one Hour Practice sessions to complete the award. [https://www.scouting.org/awards/awards-central/mile-swim/](https://www.scouting.org/awards/awards-central/mile-swim/)

Family Night
Family Night is on Tuesday. Families are invited to camp to experience some of the camp atmosphere, observe activities, stay for dinner, and be a part of our evening activities. Family members may arrive any time after lunch and must check-in at the camp office and purchase meal tickets.
For Adults
The fun and adventure at camp isn’t just for Scouts! We have an exciting program planned for the adults who spend the week with us, too. Just like open times for scouts we will have open times just for adults. Adult COPE, Paintball, Adult open swim to name a few.

Adult Leader Supplemental Training
During the week of camp the council training committee will offer training sessions. These sessions will include the following:

Safe Swim Defense and safety afloat
Swimming, kayaking, or any aquatic activity will have potential hazards, even for advanced participants. Lives can be saved with proper supervision and training; lives can be and have been lost by not following Safety Afloat practices. Safety Afloat training is designed for all authorized boating activities. Adult leaders supervising those activities have completed their Safety Afloat training within the previous two years.

Basic Climbing instruction
This training offers no official certification but simply allows leaders to understand the safety aspects of our COPE and climbing elements, giving them a chance to learn to belay and assist with C.H.E.C.K.

Certified Angler instructor
Learn how to incorporate fishing and fly fishing programs in your unit. Gain the necessary skills to instruct youth on safe, and fun fishing practices with low environmental impact.

BSA Lifeguard Training
BSA life guard training will be available during open program time for all Youth above age 15 and all Adults. This will allow individuals to supervise BSA swimming activities in Lakes, Ponds, Pools, and Rivers. This is an intensive training, and we recommend you look over the physical requirements before signing up for this training. [https://www.scouting.org/awards/awards-central/lifeguard/bsa-lifeguard-requirements/](https://www.scouting.org/awards/awards-central/lifeguard/bsa-lifeguard-requirements/)

IOLS (Introduction to Outdoor Leadership Skills)
An exciting opportunity for new leaders! While your scouts are in merit badge sessions take this opportunity to learn how to lead them better in the outdoors. The skills sessions presented in Introduction to Outdoor Leader Skills closely follow the Boy Scout Handbook for ranks Scout through 1st class and are meant to serve as an adult training outline.
Sac-N-Fox Lodge, Order of the Arrow

Scouts BSA Summer Camp Information

Summer Events Calendar

<table>
<thead>
<tr>
<th>Event</th>
<th>Date</th>
<th>Time</th>
</tr>
</thead>
<tbody>
<tr>
<td>Callout Ceremonies</td>
<td>July 9, 2019</td>
<td>8:30 PM</td>
</tr>
<tr>
<td>Brotherhood Workshops</td>
<td>Jul 10, 2019</td>
<td>1:00 PM</td>
</tr>
<tr>
<td>Brotherhood/Ordeal Ceremonies</td>
<td>July 10, 2019</td>
<td>7:30 PM</td>
</tr>
<tr>
<td></td>
<td>July 16, 2019</td>
<td>8:30 PM</td>
</tr>
<tr>
<td></td>
<td>July 17, 2019</td>
<td>1:00 PM</td>
</tr>
<tr>
<td></td>
<td>July 17, 2019</td>
<td>7:30 PM</td>
</tr>
</tbody>
</table>

Pizza Order Form

Order forms are due by **12PM (Noon) on Wednesday**. All order forms and money should be turned into the camp Trading Post. Order forms without payment will not be accepted. Pizzas will be delivered at 9PM on Thursday.

<table>
<thead>
<tr>
<th>Topping</th>
<th>Quantity</th>
<th>Unit Price</th>
<th>Sub Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>Peperoni</td>
<td></td>
<td>$12</td>
<td></td>
</tr>
<tr>
<td>Sausage</td>
<td></td>
<td>$12</td>
<td></td>
</tr>
<tr>
<td>Cheese</td>
<td></td>
<td>$12</td>
<td></td>
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</tbody>
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**TOTAL**
Should you have any questions regarding 2019 Scout BSA Resident Camp at Ingawanis Adventure Base,

Please contact the Winnebago Council Scout Office in Waterloo, Iowa, at

319-234-2867

www.winnebagobsa.org